BALLOON BOMBER

"EVERY BALLOON CARRIES A BOMB OF DEADLY POWER!!"

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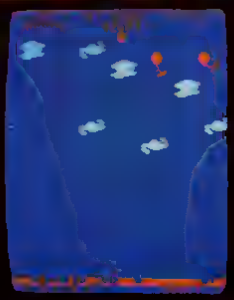
●GAME BEGINS

●SHOOT ADVANCING BALLOONS

●BALLOONS DROP LOWER AS GAME PROGRESSES



●GAME OVER

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TAITO CORPORATION

Manufactured by

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Don't be deceived by the simplicity of Balloon Bomber!
Don't get too fascinated by the rhythmic sway of the Balloons as they lazily dance across the screen!
Don't let the lighthearted background music lull you into a false sense of security!
Each seemingly harmless balloon carries a bomb of deadly power!
When you shoot your cannon you better hit the bomb along with the balloon or the bomb will drop.
Don't think this is easy. Your screen is in constant motion. Clouds are moving, the sky is moving, balloons are moving, and bombs are dropping.
Patience ..... alertness ..... reflexes and skill ..... these will carry you through the test of Balloon Bomber.

PLAY INSTRUCTIONS

* Insert coin (s).
* Select game for one or two players.
* Use joystick to control movement of cannon and aim at advancing balloons.
* Push red button to fire cannon.
* Each balloon carries a bomb. If you shoot a balloon without hitting its bomb, the bomb will drop and (unless you shoot it first) will explode on landing, making a big hole in the ground. Your cannon cannot move past this hole.
* When six balloons or bombs are shot, new balloon bombers appear. They move in reverse direction and appear one step lower than before.
* Periodically a plane appears and drops bombs. If you can shoot those bombs before they land, mystery points are scored.
* You start game with 3 cannons. An extra cannon is awarded when score reaches 1,500 points.
* Game is over when all your cannons are destroyed.

SCORING

Balloon ..... 50 pts.
Bomb and Balloon attached ..... 100 pts.
Bomb dropped from Balloon ..... 150 pts.
Bomb dropped from plane ..... 50 pts.

Mystery points are scored when you make 3 hits in succession.